

BCYSA Tournament Rules

Coaches, below are the game rules for our tournament. Be sure to follow the rules closely, any team that does not follow the rules could suffer a forfeit for the game where the infraction occurred.

General:

1. Coaches will follow the regular season rules, that state every player must play at least one-half of the game. Any coach that does not adhere to this rule could forfeit the game in which the infraction occurred. Appointed field officials will be monitoring games randomly.
2. The winning coach/parent must bring the scorecard to the score table after each game. In case of a tie, the home team must bring the scorecard to the score table. The score table will be located at Shelter #2 by field #4.
3. The home team is the first team listed in a game on the tournament schedule.

Laws of the game: All games will be played under BCYSA regular season rules with the following exceptions.

U8

1. All games will play 4 10-minute quarters, with the exception of the championship game, which is normal length
2. Throw-ins that are thrown incorrectly will result in a loss of possession, not a rethrow.
3. Teams may have a maximum of 3 coaches on the sideline.

U10

1. All games will play as 2 20-minute halves, with the exception of the championship game, which is normal length.
2. Teams may have a maximum of 3 coaches on the sideline.

U12

1. All games will be played as 2 25-minute halves, with the exception of the championship game, which is normal length.
2. Teams may have a maximum of 3 coaches on the sideline.

U14

1. All games will be played as 2 30-minute halves, with the exception of the championship game, which is normal length.
2. Teams may have a maximum of 3 coaches on the sideline.

Teams and spectators: Teams and coaches will be stationed on the side of the field opposite spectators. Spectators, including everyone not listed as a player or coach for a team on the field, must remain on the opposite side of the field from the teams. Players, coaches, and spectators must remain on their side of the field and within their assigned areas. Coaching will not be allowed on the end lines or behind the goals during a game.

Standard of Conduct: *There shall be NO DISSENT between players and/or coaches and referees. Questioning a referee call is considered dissent. Coaches can be given a caution (yellow card) or sent off (red card) for this infraction.* All coaches are urged to solicit support of their fans and parents in

monitoring and enforcing this policy. Any concerns regarding officiation should be directed to tournament officials, not to the referees.

Coaches entering the playing field during a game, without the referee's permission, will be given a caution (yellow card) for the first offence and sent off (red card) on the second offense. Coaches who are sent off with a red card cannot participate as a coach or as a spectator in the team's next game. Any coach who receives an accumulation of two yellow cards during the tournament must sit out the next game.

Spectators will not be permitted on the field during a game. Again, coaches are urged to help apply this rule with their spectators.

All participants of the BCYSA tournament will be expected to maintain high standards of conduct during the tournament. These standards are expected of players, coaches, spectators, and referees.

Failure to Show – Forfeits: All teams must report to their scheduled field within 10 minutes of the scheduled start time with at least six (6) players for U8, U10, and U12 or seven (7) for U14, or they may be required to forfeit the game. **No showing a game will result in a 4-0 forfeit, and teams that no show a game may be unable to enter future tournaments.**

Ejections: Any player or coach ejected from a game will also be ineligible to participate in the team's next game. No substitution will be permitted for an ejected player.

Substitutions:

1. After a goal by either team
2. Before any goal kick
3. Before a throw-in in your favor – opponent may sub if throwing team does
4. At halftime or before the start of any overtime period
5. In case of injury
6. After a caution, the cautioned player may be substituted.

Uniforms and Equipment: If in the opinion of the center referee, the uniforms of the two teams playing are not sufficiently different, the team listed in the program as the home team will be responsible for changing jerseys. Goalies must wear a color different from their team and opposing team.

Scores: All games played, including games counted due to forfeit, will be counted in point totals. A forfeit will be counted as a 4-0 win. Ties will stand in all games except in semifinal and championship matches, for which five-minute overtime periods will be played to conclusion.

Group standings will be determined as follows:

1. Point total: Win = 3 points, Tie = 1 point, Loss = 0 points.
2. Tie breakers, used in the following order to determine a divisional or bracket winner
 - a. Result of the match between the tied teams. This does not apply if more than two teams are tied. If three or more teams are tied, this tiebreaker will never be used to determine standing.
 - b. Goal differential (goals for minus goals against), maximum of 4 net goals per game
 - c. Fewest goals conceded

- d. Most goals scored, with maximum 6 goals per game.
- e. Most shutouts
- f. If all other tie breakers are unable to determine a divisional or bracket winner, then the two teams that are tied will compete in an elimination shootout. The team winning the shootout will advance.

Coaches should report any discrepancies to headquarters prior to the next game.

Tie Break- Semifinal/Championship Round: In the event of a tie in a semifinal or championship game, the winner will be determined as follows:

1. Two five-minute periods played to completion. Teams will switch sides after one period.
2. Penalty Kicks

Tie Break – Penalty Kicks: If penalty kicks must be used to determine a winner in a semifinal or championship round, the format will be as follows:

1. Each team will select five (5) players to kick
2. Teams will alternate kicks: the first team to kick will be determined by referee's coin flip.
3. If the score remains tied after five (5) kicks, teams will select different players. Teams will then alternate kicks one at a time until a winner is determined.
4. Goalies may be changed after any shot.

Inclement Weather: The tournament committee reserves the right to alter game length, suspend temporarily or end any game in progress or cancel any game due to weather conditions. Suspended games may or may not be concluded. The tournament committee, BCYSA, or any other individual or entity will not be responsible for any expense or inconvenience incurred due to the cancellation, suspension, or alteration of any games. Games ended after the first half will be considered full games. If the tournament is shortened due to events beyond the control of the tournament committee, the tournament will not make any financial compensation.

Protests: No protests will be accepted. Referee judgment will not be a basis for protest.

Final Rulings: The tournament committee will be responsible for interpreting the rules and scheduling any tiebreaker activities. The decisions of the referee regarding the facts connected with play are final.